

What's going on?

Players are trying to score by touching the ball to the ground on or beyond the goal line. They can run as far as they want in any direction, and can pass to anyone they want as long as they **do not pass towards the goal they are trying to score in (i.e. no forward pass)**.

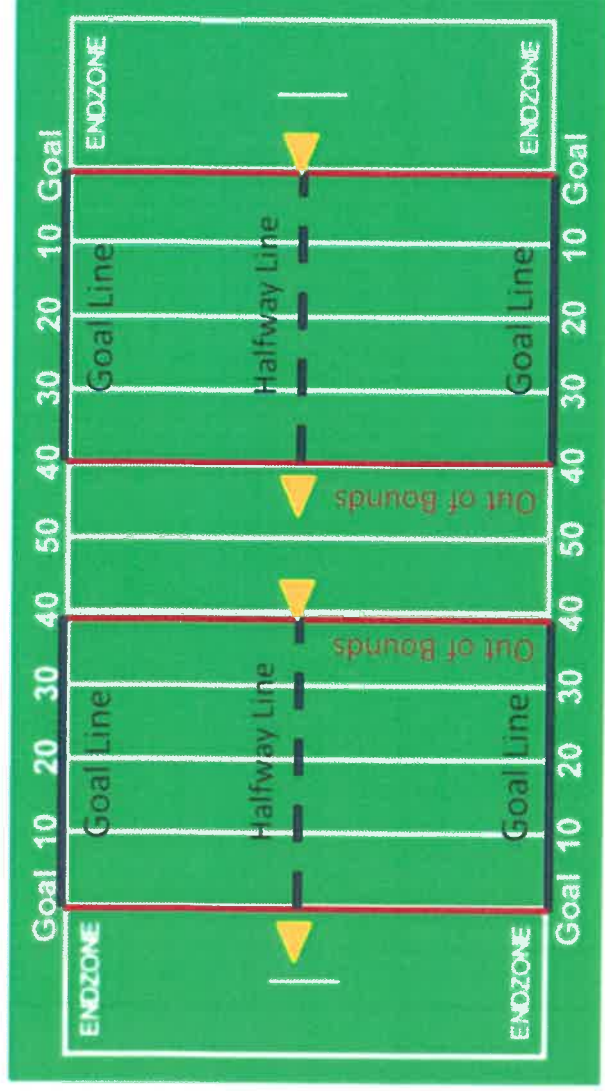
But no tackling?

In regular rugby, to stop the ball carrier, you tackle them. In T3Rugby, you stop the runner with tags. "T3" stands for "two tag touch." This means:

1. If a ball carrier is tagged one time, **they cannot score**, but they can keep running.
2. If that same ball carrier is **tagged by another defensive player before they pass**, the other team gets the ball (**turnover**).
3. If the ball is passed before the second tag, the tags are reset to zero.

The Field

Two T3Rugby fields can fit on one football field at the same time. Players are trying to touch the ball down on or beyond the goal line, without running out of bounds.



The Referee



Turnover

If someone drops the ball, goes out of bounds, or gets tagged twice, the referee blows their whistle and points his or her arm **toward the team getting the ball**.



Penalty

If someone does something dangerous or unfair, the referee gives a long whistle blast and points his or her arm **toward the team getting the ball**.